

## Free epub Nook color quick start guide [PDF]

Quick Start to Watercolor Landscapes, A Step-by-Step Guide plus Basics in Composition, Technique, and Color Theory Quick Start Toolkit - The Entrepreneur's step-by-step guide to POWER up your business fast! QGIS Quick Start Guide Foundation 3ds Max 8 Architectural Visualization Bootstrap 4 Quick Start Windows 7 Fast Start Blender for Video Production Quick Start Guide Vue CLI 3 Quick Start Guide Macintosh Quick Start SOLIDWORKS 2024 Quick Start SOLIDWORKS 2021 Quick Start SOLIDWORKS 2022 Quick Start SOLIDWORKS 2020 Quick Start SOLIDWORKS 2019 Quick Start SOLIDWORKS 2023 Quick Start ReasonML Quick Start Guide Vue.js Quick Start Guide Arduino: A Quick-Start Guide SOLIDWORKS 2018 Quick Start with Video Instruction Kibana 8.x - A Quick Start Guide to Data Analysis Design Elements, Color Fundamentals XML & XSL Fast Start 2nd Edition: Your Quick Start Guide for XML & XSL D3.js Quick Start Guide Wireshark 2 Quick Start Guide Color Correction for Video Stage Lighting: The Technicians' Guide Mobile Design Pattern Gallery, Color Edition MERN Quick Start Guide MicroStrategy Quick Start Guide Ansible Quick Start Guide Android Things Quick Start Guide Selenium WebDriver Quick Start Guide Apache Ignite Quick Start Guide Salesforce Process Builder Quick Start Guide Natural Language Processing with Python Quick Start Guide PC Mag How to Find and Download Free eBooks Survival Guide Adobe Photoshop Elements Visual QuickStart Guide The Art of Modern Cake Designing Connected Products

## **Quick Start to Watercolor Landscapes, A Step-by-Step Guide plus Basics in Composition, Technique, and Color Theory** **2020-04-06**

resource for beginning watercolor painters that includes lessons art composition method and color theory contains practice exercises to develop painting method and technique before going on to step by step demonstrations for three paintings

## **Quick Start Toolkit - The Entrepreneur's step-by-step guide to POWER up your business fast!** 2019-01-31

step through loading gis data creating gis data styling gis and making maps with qgis following a simple narrative that will allow you to build confidence as you progress key featureswork with gis data a step by step guide from creation to making a mapperform geoprocessing tasks and automate them using model builderexplore a range of features in qgis 3 4 discover the power behind open source desktop gisbook description qgis is a user friendly open source geographic information system gis the popularity of open source gis and qgis in particular has been growing rapidly over the last few years this book is designed to help beginners learn about all the tools required to use qgis 3 4 this book will provide you with clear step by step instructions to help you apply your gis knowledge to qgis you begin with an overview of qgis 3 4 and its installation you will learn how to load existing spatial data and create vector data from scratch you will then be creating styles and labels for maps the final two chapters demonstrate the processing toolbox and include a brief investigation on how to extend qgis throughout this book we will be using the geopackage format and we will also discuss how qgis can support many different types of data finally you will learn where to get help and how to become engaged with the gis community what you will learnuse existing data to interact with the canvas via zoom pan selectioncreate vector data and a geopackage and build a simple project around itstyle data both vector and raster data using the layer styling paneldesign label save and export maps using the data you have createdanalyze spatial queries using the processing toolboxexpand qgis with the help of plugins model builder and the command linewho this book is for if you know the basic functions and processes of gis and want to learn to use qgis to analyze geospatial data and create rich mapping applications then this is the book for you

## **QGIS Quick Start Guide** 2006-12-11

this is the only book on the market covering 3ds max for architectural visualizations one of the most common uses of 3ds max includes quickstart tutorial sections to get the reader up and running as quickly as possible it will be one of the first books to come out about the new version of the product

## **Foundation 3ds Max 8 Architectural Visualization** 2018-02-20

want to improve the design of your website or web application without having to write css styles from scratch learning html and css is a lot more challenging than it used to be responsive web design adds more layers of complexity to design and develop websites in this book you will become familiar with the new cards component setting up the new flexbox grid layout customizing the look and feel how to follow the mobile first development workflow and more designer and developer jacob lett has built 100 websites and wordpress themes let him show you exactly how to build responsive layouts that look great in every browser and device he shares what you can't learn from the official documentation the process of actually building a full layout this book is focused on the workflow and does not duplicate what you can already find in the official documentation this book will show you how to reference the documentation and use it effectively in your projects bonus includes a link to download a free cheat sheets bundle and a 1 hour training video who is this for you re an absolute beginner and want to become a web developer you learned html and css 5 10 years ago but are new to responsive web design basics you have used bootstrap before but want to learn new techniques and workflow what will i learn learn what responsive web design is the history behind it and how the bootstrap 4 frontend framework makes it easier to implement learn the web design process and workflow necessary to make a responsive website and application with bootstrap 4 learn what's new in bootstrap 4 with a deep focus on css3 flexbox cards and the responsive grid layout what will i build responsive marketing homepage topics covered responsive images image cards parallax background images google fonts carousel cross fade and vertical centered text bootstrap admin dashboard topics covered 100 height sidebar card deck fontawesome icons responsive charts and tables and custom navigation tree menu how is this training unique learn by doing as you build two professional responsive layouts examples step by step focused on the workflow vs duplicating what you can find in the official documentation this book will show you how to reference the documentation and use it effectively in your projects uses hyperlinks to point to code demos snippets videos and external resources what do i need some experience

with html and css is helpful but not necessary does not require knowing sass command line or photoshop a computer with google chrome a text editor like atom and an internet connection you want to build a beautiful website or user interface that works on all major browsers let jacob show you how step by step if you like detailed step by step guides plenty of examples and printable cheat sheets then you ll love jacob lett s approach at how he creates responsive layouts using bootstrap 4 buy the bootstrap 4 quick start today and start building responsive layouts in less time and with less effort

## ***Bootstrap 4 Quick Start 2014-05-15***

get this fast start guide to learn windows 7 quickly windows 7 is more customizable than any earlier release of the microsoft windows operating system powerful features and options combined with traditional favorites allow you to work in new ways you can perform tasks more efficiently and you can optimize and customize the operating system in many ways teaching you how to make windows 7 work the way you want it to is what this book is all about if you were moving in to a house apartment or dorm room you would want to make the space your own we do the same with just about everything in our lives yet surprisingly few people take the time to make their virtual space their own which can make using a computer a frustrating experience one of the ways to make windows 7 your own is to customize the interface in any operating system the interface is everything that connects you to your computer and its basic elements including the desktop the menu system and the taskbar the way these essential elements look depends on appearance settings the way they behave depends on customization settings associated with your user account

## **Windows 7 Fast Start 2018-11-30**

use blender to edit and produce video for youtube or any other social media platforms key features use the blender video editing toolkit and uimake 3d info graphics and interactive video with the latest blender toolkit prepare a video production with live markings for trackingbook description one of the critical components of any workflow related to video production is a reliable tool to create and edit media such as video and audio in most cases you will find video producers using software that can only cut and mount video in a traditional way what if you could use a software that offers not only options to edit and cut video but also create 3d content and animation with blender you can make use of a fantastic set of tools to edit and cut video and also produce 3d content that will enable you to take your productions to the next level do you want to take footage from a camera and cut or add sound and titles this book will show you how blender can do that for you you will learn to add 3d virtual objects to the same footage that will help you to create a full 3d environment using some camera tricks you can even turn blender into a powerful 2 5d animation software to create compelling infographics to produce educational marketing and instructional videos you will also learn how to work with motion tracking to mix live action footage with virtual objects you will then learn how to use the video editing capabilities of blender and match 3d content to your project for youtube or any other media toward the end of the book you will export the project to youtube using optimal settings for the best performance in the platform what you will learn import video and audio footage to blender use the video sequencer editor to manipulate footage prepare a project related to video in blender cut and reorganize video footage in blender create animations and add voiceover and sound to video build infographics based on 3d content blend 3d content with live action footage export video for youtube using optimal settings who this book is for anyone trying to produce content based on video for platforms like youtube those artists will need a software to cut and edit video footage or make small intro clips animations or info graphics for video

## **Blender for Video Production Quick Start Guide 2019-05-02**

build vue apps the right way using vue cli 3 understand how the building blocks of vue cli 3 work including npm webpack babel eslint plugins gui testing and scss import third party libraries and maintain your project key features learn to work with vue cli 3 both on the command line and with a gui manage vuejs apps settings vue plugins and third party libraries learn how to build vue apps from scratch using webpack babel es6 vue router jest cypress scss and gitbook description the sprawling landscape of various tools in javascript web development is becoming overwhelming this book will show you how vue cli 3 can help you take back control of the tool chain to that end we ll begin by configuring webpack utilizing hmr and using single file vue components we ll also use scss ecmascript and typescript we ll unit test with jest and perform e2e testing with cypress this book will show you how to configure vue cli as your default way of building vue projects you ll discover the reasons behind using webpack babel eslint and other modern javascript toolchain technologies you ll learn about the inner workings of each through the lens of vue cli 3 we ll explore the extendibility of vue cli with the built in settings and various core and third party plugins vue cli helps you work with vue components routers directives and services in the vue ecosystem while learning these concepts you ll examine the evolution of javascript you ll learn about use of npm iifes modules in javascript common js modules task runners npm scripts module bundlers and webpack you ll get

familiar with the reasons why vue cli 3 is set up the way it is you ll also learn to perform linting with eslint and prettier towards the end we ll introduce you to working with styles and scss finally we ll show you how to deploy your very own vue project on github pages what you will learnwork with nvm install node js and npm use vue cli 3 with no configuration via the command line and the graphical user interfacebuild a vue project from scratch using npm and webpack and learn about hot module replacementwork with babel settings configurations and presetswork with vue plugins including testing plugins such as jest and cypresswrite run and watch unit and e2e tests using tdd assertions in the red green refactor cyclework with vue router and use nested lazy loading and dynamic routesadd scss to your projects and work with third party vue pluginsdeploy your vue apps to github pageswho this book is for this book is for existing web developers and developers who are new to web development you must be familiar with html css and javascript programming basic knowledge of the command line will be helpful but is not necessary

## **Vue CLI 3 Quick Start Guide 1992**

this book will provide a quick start to your use of the macintosh computer it will give you all the basic information you need to produce documents and run applications on the macintosh whether you are using a mac plus an se a mac ii x cx ci fx si a classic or an lc you ll learn how to negotiate the desktop use the mouse and enter and edit data using any word processing program you ll also learn to copy files and disks format and erase disks and dispose of unwanted data finally you ll find out about special menu functions shortcuts tips and tricks of the trade for using your mac the fundamental skills learned in this book will enable you to work on any mac application with greater ease and comfort

## **Macintosh Quick Start 2024-02**

introduces you to the basics of solidworks in five easy lessons concentrates on areas where new users can improve efficiency in the design modeling process develops a stirring engine throughout the book perfectly suited for schools including cad as part of a broader course includes bonus chapters on the cswa exam and 3d printing this edition includes a bonus ebook on solidworks and the 3dexperience platform the perfect companion for anyone who wants to learn solidworks quickly and effectively solidworks 2024 quick start acquaints you with the basics of solidworks 3d cad software in five easy lessons this book is ideal for students designers and engineers who want to jump into solidworks unleash their creativity and take their design skills to the next level today written by an experienced solidworks instructor solidworks 2024 quick start is packed with tips and tricks that help new users streamline their design modeling process to make it efficient and organized you ll gain the most knowledge in the shortest period of time by learning proper solidworks skills and file management techniques right from the start get up to speed with an overview of the software s user interface menus toolbars and commands at a brisk pace from there you will learn 2d sketching part and assembly creation motion study detailed part and assembly drawings and boms using basic and advanced features you will also develop a mini stirring engine and investigate the proper design intent and constraints putting your newfound skills to the test two bonus chapters round out your newfound solidworks knowledge chapter six reviews the certified solidworks associate cswa exam curriculum and model knowledge requirements chapter seven introduces you to additive manufacturing 3d printing covering the difference between additive and subtractive manufacturing 3d printer terminology and how to prepare save and print a model on a fused filament fabrication 3d printer whether you re an engineer preparing for your company s next project or a student who needs to learn solidworks quickly without taking a comprehensive cad course with solidworks 2024 quick start you will unlock your potential as a designer and master the software in no time includes a bonus ebook covering solidworks and 3dexperience platform included with your purchase of this book is a bonus ebook titled solidworks and the 3dexperience platform this ebook is an insightful guide that introduces you to the 3dexperience platform and its integration with solidworks this resource simplifies complex concepts allowing users to collaborate efficiently in a single modeling environment accessible through the solidworks task pane the book features nine detailed step by step tutorials complete with models to practice and understand the tools and advantages of using solidworks with the 3dexperience platform this guide will help you understand the 3dexperience platform s capabilities demonstrating practical real world applications in educational and professional settings it s an essential resource for anyone looking to leverage the full potential of solidworks in conjunction with the 3dexperience platform

## **SOLIDWORKS 2024 Quick Start 2021-02-26**

solidworks 2021 quick start introduces new users to the basics of using solidworks 3d cad software in five easy lessons this book is intended for the student or designer who needs to learn solidworks quickly and effectively this book is perfect for engineers in industry who are expected to have solidworks skills for their company s next project or students who need to learn solidworks without taking a comprehensive cad course based on years of teaching solidworks to engineering students solidworks 2021 quick start concentrates on the areas where

new users can improve efficiency in the design modeling process by learning the correct solidworks skills and file management techniques you gain the most knowledge in the shortest period of time this book begins with an overview of solidworks and the user interface ui its menus toolbars and commands with a quick pace you learn the essentials of 2d sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more throughout this book you develop a mini stirling engine and investigate the proper design intent and constraints bonus chapters two bonus chapters are included with this book chapter six is a review of the certified solidworks associate cswa exam it will help you understand the curriculum and categories of the cswa exam and the required model knowledge needed to successfully take and pass the exam chapter seven is an introduction to additive manufacturing 3d printing it covers the difference between additive and subtractive manufacturing 3d printer terminology knowledge of preparing saving and printing a model on a fused filament fabrication 3d printer and much more this chapter also includes information on the certified solidworks additive manufacturing certification cswa am exam

## **SOLIDWORKS 2021 Quick Start 2020**

solidworks 2022 quick start introduces new users to the basics of using solidworks 3d cad software in five easy lessons this book is intended for the student or designer who needs to learn solidworks quickly and effectively this book is perfect for engineers in industry who are expected to have solidworks skills for their company s next project or students who need to learn solidworks without taking a comprehensive cad course based on years of teaching solidworks to engineering students solidworks 2022 quick start concentrates on the areas where new users can improve efficiency in the design modeling process by learning the correct solidworks skills and file management techniques you gain the most knowledge in the shortest period of time this book begins with an overview of solidworks and the user interface ui its menus toolbars and commands with a quick pace you learn the essentials of 2d sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more throughout this book you develop a mini stirling engine and investigate the proper design intent and constraints bonus chapters two bonus chapters are included with this book chapter six is a review of the certified solidworks associate cswa exam it will help you understand the curriculum and categories of the cswa exam and the required model knowledge needed to successfully take and pass the exam chapter seven is an introduction to additive manufacturing 3d printing it covers the difference between additive and subtractive manufacturing 3d printer terminology knowledge of preparing saving and printing a model on a fused filament fabrication 3d printer and much more this chapter also includes information on the certified solidworks additive manufacturing certification cswa am exam

## **SOLIDWORKS 2022 Quick Start 2018-12-17**

solidworks 2020 quick start introduces new users to the basics of using solidworks 3d cad software in five easy lessons this book is intended for the student or designer who needs to learn solidworks quickly and effectively this book is perfect for engineers in industry who are expected to have solidworks skills for their company s next project or students who need to learn solidworks without taking a comprehensive cad course based on years of teaching solidworks to engineering students solidworks 2020 quick start concentrates on the areas where new users can improve efficiency in the design modeling process by learning the correct solidworks skills and file management techniques you gain the most knowledge in the shortest period of time this book begins with an overview of solidworks and the user interface ui its menus toolbars and commands with a quick pace you learn the essentials of 2d sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more throughout this book you develop a mini stirling engine and investigate the proper design intent and constraints

## **SOLIDWORKS 2020 Quick Start 2023-02-28**

solidworks 2019 quick start introduces the new user to the basics of using solidworks 3d cad software in five easy lessons this book is intended for the student or designer that needs to learn solidworks quickly and effectively for senior capstone machine design kinematics dynamics and other engineering and technology projects that use solidworks as a tool engineers in industry are expected to have solidworks skills for their company s next project students need to learn solidworks without taking a formal cad course based on years of teaching solidworks to engineering students solidworks 2019 quick start concentrates on the areas where the new user improves efficiency in the design modeling process by learning the correct solidworks skills and file management techniques you gain the most knowledge in the shortest period of time you develop a mini stirling engine and investigate the proper design intent and constraints the mini stirling engine is based on the external combustion closed cycle engine of scottish inventor robert stirling in addition to 3d modeling the engine can be used to teach and connect many engineering and physics principles you begin with an overview of solidworks and the user interface ui its menus toolbars and commands with a quick pace you learn the essentials of 2d sketching part and assembly creation perform motion study develop

detailed part and assembly drawings and much more

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solidworks 2023 quick start introduces new users to the basics of using solidworks 3d cad software in five easy lessons this book is intended for the student or designer who needs to learn solidworks quickly and effectively this book is perfect for engineers in industry who are expected to have solidworks skills for their company s next project or students who need to learn solidworks without taking a comprehensive cad course based on years of teaching solidworks to engineering students solidworks 2023 quick start concentrates on the areas where new users can improve efficiency in the design modeling process by learning the correct solidworks skills and file management techniques you gain the most knowledge in the shortest period of time this book begins with an overview of solidworks and the user interface ui its menus toolbars and commands with a quick pace you learn the essentials of 2d sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more throughout this book you develop a mini stirling engine and investigate the proper design intent and constraints bonus chapters two bonus chapters are included with this book chapter six is a review of the certified solidworks associate cswa exam it will help you understand the curriculum and categories of the cswa exam and the required model knowledge needed to successfully take and pass the exam chapter seven is an introduction to additive manufacturing 3d printing it covers the difference between additive and subtractive manufacturing 3d printer terminology knowledge of preparing saving and printing a model on a fused filament fabrication 3d printer and much more this chapter also includes information on the certified solidworks additive manufacturing certification cswa am exam

## **SOLIDWORKS 2023 Quick Start 2018-10-25**

reasonml also known as reason is a new syntax and toolchain for ocaml that was created by facebook and is meant to be approachable for web developers although ocaml has several resources most of them are from the perspective of systems development this book alternatively explores reason from the perspective of web development

## **ReasonML Quick Start Guide 2015-01-20**

learn and explore all important features of vue js through a number of simple examples key features uses latest features such as vue cli 3 vuex and nuxt practical examples to understand vue 2 quickly step by step approach to reinforce concepts covered book description vue js is the latest trending frontend framework simplicity reactivity and flexibility are some of the key benefits that vue offers to developers this book will help you learn everything you need to know to build stunning reactive web apps with vue js 2 quickly and easily this book will take you through the vue 2 framework you will start by learning the different vue installation options cdn npm and vue cli then we will look at the core concepts of vue templates and components ways to modularize vue code you will learn how to utilize directives which are vue specific html attributes with additional features also you will see how vue uses a streamlined approach to development with reusable methods computed properties and watchers and how it controls state with the help of its data option you will learn about the concepts of reactive programming in vue and how to understand communication between parent and child components we will take a look at props and slots working with css filters and mixins we will also look at ways to add transitions and animations to vue apps then you will extend vue by building custom directives and your own plugins finally you will learn about vuex a vue plugin that allows us to centralize state and also introduce nuxt which is a framework that builds on top of vue and solves some issues of single page applications after learning about these components you will be ready to build your own reactive web apps with vue js 2 what you will learn develop apps with vue js reuse components using slots use filters mixins and global mixins in vue build custom directives in vue work with css animations work with templates directives methods data computed properties and watchers use nuxt and vue router build and deploy an SSR vue app who this book is for this book is for people who want to learn and experience developing with vue js familiarity with html css and javascript will help you get the most from this book

## **Vue.js Quick Start Guide 2018-02**

arduino is an open source platform that makes diy electronics projects easier than ever gone are the days when you had to learn electronics theory and arcane programming languages before you could even get an led to blink now with this new edition of the bestselling arduino a quick start guide readers with no electronics experience can create their first gadgets quickly this book is up to date for the new arduino zero board with step by step instructions for building a universal remote a motion sensing game controller and many other fun useful projects this quick start guide is packed with fun useful devices to create with step by step instructions and photos throughout you ll learn how to connect your arduino to the internet and program both client and server applications you ll build projects such as your own motion sensing game controller with a three axis accelerometer create a universal remote with an arduino and a few

cheap parts build your own burglar alarm that emails you whenever someone s moving in your living room build binary dice and learn how to solder in one of several new projects in this edition you ll create your own video game console that you can connect to your tv set this book is completely updated for the new arduino zero board and the latest advances in supporting software and tools for the arduino sidebars throughout the book point you to exciting real world projects using the arduino exercises extend your skills and what if it doesn t work sections help you troubleshoot common problems with this book beginners can quickly join the worldwide community of hobbyists and professionals who use the arduino to prototype and develop fun useful inventions what you need this is the full list of all parts you d need for all projects in the book some of these are provided as part of various kits that are available on the web or you can purchase individually sources include adafruit com makershed com radioshack com sparkfun com and mouser com please note we do not support or endorse any of these vendors but we list them here as a convenience for you arduino zero or uno or duemilanove or diecimila board usb cable half size breadboard pack of leds at least 3 10 or more is a good idea pack of 100 ohm 10k ohm and 1k ohm resistors four pushbuttons breadboard jumper wire connector wire parallax ping sensor passive infrared sensor an infrared led a 5v servo motor analog devices tmp36 temperature sensor adxl335 accelerometer breakout board 6 pin 0 1 standard header might be included with the adxl335 nintendo nunchuk controller arduino ethernet shield arduino proto shield and a tiny breadboard optional but recommended piezo speaker buzzer optional tilt sensor optional a 25 30 watts soldering iron with a tip preferably 1 16 a soldering stand and a sponge a standard 60 40 solder rosin core spool for electronics work

## **Arduino: A Quick-Start Guide 2024-02-29**

solidworks 2018 quick start with video instruction introduces the new user to the basics of using solidworks 3d cad software in five easy lessons this book is intended for the student or designer that needs to learn solidworks quickly and effectively for senior capstone machine design kinematics dynamics and other engineering and technology projects that use solidworks as a tool engineers in industry are expected to have solidworks skills for their company s next project students need to learn solidworks without taking a formal cad course based on years of teaching solidworks to engineering students solidworks 2018 in 5 hours concentrates on the areas where the new user improves efficiency in the design modeling process by learning the correct solidworks skills and file management techniques you gain the most knowledge in the shortest period of time you develop a mini stirling engine and investigate the proper design intent and constraints the mini stirling engine is based on the external combustion closed cycle engine of scottish inventor robert stirling in addition to 3d modeling the engine can be used to teach and connect many engineering and physics principles you begin with an overview of solidworks and the user interface ui its menus toolbars and commands with a quick pace you learn the essentials of 2d sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more

## **SOLIDWORKS 2018 Quick Start with Video Instruction 2012-01-01**

uncover valuable business insights by leveraging the power of kibana to navigate and interpret datasets for improved decision making key features gain profound understanding of the end to end workings of kibana explore the powerful administration features in kibana 8 x for managing and supporting data ingestion pipelines build your own analytics and visualization solution from scratch purchase of the print or kindle book includes a free pdf ebook book descriptionunleash the full potential of kibana an indispensable tool for data analysts to seamlessly explore vast datasets uncover key insights identify trends and anomalies and share results this book guides you through its user friendly interface interactive visualizations and robust features including real time data monitoring and advanced analytics showing you how kibana revolutionizes your approach to navigating and analyzing complex datasets starting with the foundational steps of installing configuring and running kibana this book progresses systematically to explain the search and data visualization capabilities for data stored in the elasticsearch cluster you ll then delve into the practical details of creating data views and optimizing spaces to better organize the analysis environment as you advance you ll get to grips with using the discover interface and learn how to build different types of extensive visualizations using lens by the end of this book you ll have a complete understanding of how kibana works helping you leverage its capabilities to build an analytics and visualization solution from scratch for your data driven use case what you will learn create visualizations using the visualize interface in kibana build shareable search dashboards to drill down and perform advanced analysis and reporting search data to make correlations and identify and explain trends embed dashboards share links and export png pdf or csv files and send as an attachment configure and tweak advanced settings to best manage saved objects in kibana implement several types of aggregations working behind the scenes of extensive visualizations who this book is for if you re a data analyst or a data engineer this book is for you it s also a useful resource to database administrators analysts and business users looking to build a foundation in creating intuitive dashboards using kibana 8 x and data analysis techniques for improved decision making foundational knowledge of elasticsearch fundamentals will provide an added advantage

## **Kibana 8.x – A Quick Start Guide to Data Analysis 2015–12–10**

color is an integral part of any design solution design elements color fundamentals is an essential resource for designers who want to create memorable design and successfully communicate with their audience it is the second book in rockport s design elements series which focuses on the core elements of design with this book designers will â learn how to effectively communicate with color and integrate color with type and image to affect meaning and create order â see how known pairings and selection methods can be used in real world projects â explore hundreds of visual examples illustrating how effective color combinations can be applied to any project across media and in diverse cultural and geographic situations â realize the basic tenets of color theory as it is broken down into clear and actionable directives â uncover tips and techniques for using color in client based design work discover the basic rules for working with color as well as when it s ok to break the rules with design elements color fundamentals

## **Design Elements, Color Fundamentals 2018–09–27**

need a precise focused training guide for xml xsl get this fast start guide to quickly learn xml xsl fundamentals regardless of whether you are an it manager developer administrator or an advanced user this fast start guide will help you learn the essential concepts needed to successfully work with xml xsl covers all versions of xml xsl what is xml xml or extensible markup language is a metalanguage that is it s a language that can be used to describe other languages and a specification for storing information although xml and html may seem to have a lot in common in reality the difference between them is like the difference between night and day html is used to format information but it isn t very useful when it comes to describing information for example you can use html to format a table but you can t use html to describe the data elements within the table the reason for this is that you can t really depict something as abstract as a distributor or a customer with html which is where xml comes into the picture xml can be and is used to define the structure of data rather than its format this fast start guide begins by showing you the basics of the xml language and then builds on that knowledge to show you how to create style and transform documents

## ***XML & XSL Fast Start 2nd Edition: Your Quick Start Guide for XML & XSL 2018–06–27***

this book will help you build interactive graphs that are viewable in any web browser using javascript d3 js and svg you will learn how to make a scatter plot a bar graph a pie chart a force directed graph and a map key featurestakes you through the most common graphs you ll needadd interactivity to your visualizationeasy to follow buildsbook description d3 js is a javascript library that allows you to create graphs and data visualizations in the browser with html svg and css this book will take you from the basics of d3 js so that you can create your own interactive visualizations to creating the most common graphs that you will encounter as a developer scientist statistician or data scientist the book begins with an overview of svg the basis for creating two dimensional graphics in the browser once the reader has a firm understanding of svg we will tackle the basics of how to use d3 js to connect data to our svg elements we will start with a scatter plot that maps run data to circles on a graph and expand our scatter plot to make it interactive you will see how you can easily allow the users of your graph to create edit and delete run data by simply dragging and clicking the graph next we will explore creating a bar graph using external data from a mock api after that we will explore animations and motion with a bar graph and use various physics based forces to create a force directed graph finally we will look at how to use geojson data to create a map what you will learnbuild a scatter plotbuild a bar graphbuild a pie chartbuild a force directed graphbuild a mapbuild interactivity into your graphswho this book is for this book is for web developers interactive news developers data scientists and anyone interested in representing data through interactive visualizations on the with d3 some basic knowledge of javascript is expected but no prior experience with data visualization or d3 is required to follow this book

## **D3.js Quick Start Guide 2013–07–31**

protect your network as you move from the basics of the wireshark scenarios to detecting and resolving network anomalies key features learn protocol analysis optimization and troubleshooting using wireshark an open source tool learn the usage of filtering and statistical tools to ease your troubleshooting job quickly perform root cause analysis over your network in an event of network failure or a security breach book description wireshark is an open source protocol analyser commonly used among the network and security professionals currently being developed and maintained by volunteer contributions of networking experts from all over the globe wireshark is mainly used to analyze network traffic analyse network issues analyse protocol behaviour etc it lets you see what s going on in your network at a granular level this book takes you from the basics of the wireshark environment to detecting and resolving network anomalies this book will start from the basics of setting up your wireshark



environment and will walk you through the fundamentals of networking and packet analysis as you make your way through the chapters you will discover different ways to analyse network traffic through creation and usage of filters and statistical features you will look at network security packet analysis command line utilities and other advanced tools that will come in handy when working with day to day network operations by the end of this book you have enough skill with wireshark 2 to overcome real world network challenges what you will learn learn how tcp ip works install wireshark and understand its gui creation and usage of filters to ease analysis process understand the usual and unusual behaviour of protocols troubleshoot network anomalies quickly with help of wireshark use wireshark as a diagnostic tool for network security analysis to identify source of malware decrypting wireless traffic resolve latencies and bottleneck issues in the network who this book is for if you are a security professional or a network enthusiast who is interested in understanding the internal working of networks and packets then this book is for you no prior knowledge of wireshark is needed

## ***Wireshark 2 Quick Start Guide 2015-09-24***

use color to improve your storytelling deliver critical emotional cues and add impact to you videos this book shows you how to analyze color correction problems and solve them whatever nle or plugin you use experienced editors and colorists in their own right the authors also include the wisdom of top colorists directors of photography and color scientists to deliver this insightful and authoritative presentation of the theory and practice of color correction the book provides technical insight into how to effectively color correct your video also delving into how color can impact storytelling and deliver critical emotional cues the new edition also includes 2 new quickstart tutorials a new chapter on how color impacts storytelling information on the impact hd has had on the correcting process and updated application specifications the downloadable resources feature new and more robust tutorial media

## ***Color Correction for Video 2012-05-18***

this practical guide covers all aspects of stage lighting equipment special effects lighting a performance space and lighting design it is well illustrated with examples of equipment diagrams plans and technical data it also features the work of current lighting designers the associated video content shows the practical use of equipment and different lighting techniques and effects it provides easy access to the content through the use of tabulated sections and keyword headings the information in each chapter is presented at three levels which run visually throughout the guide enabling students to mix and match their own personal level of study or for practitioners to fast track through to the information they need on stage this new and revised second edition brings the guide right up to date and includes all new material on the development of led lighting in recent years as well as online video resources

## ***Stage Lighting: The Technicians' Guide 2018-05-31***

ui patterns for ios android and more cover

## ***Mobile Design Pattern Gallery, Color Edition 2018-09-28***

the mern stack is a collection of great tools mongodb expressjs react and node that provide a strong base for a developer to build easily maintainable web applications with each of them a javascript or javascript based technology the shared programming language means it takes less time to develop web applications

## ***MERN Quick Start Guide 2018-09-28***

build reporting applications and dashboards using the different microstrategy objects key features learn the fundamentals of microstrategy use microstrategy to get actionable insights from your business data create visualizations and build intuitive dashboards and reports book description microstrategy is an enterprise business intelligence application it turns data into reports for making and executing key organization decisions this book shows you how to implement business intelligence bi with microstrategy it takes you from setting up and configuring microstrategy to security and administration the book starts by detailing the different components of the microstrategy platform and the key concepts of metadata and project source you will then install and configure microstrategy and lay down the foundations for building microstrategy bi solutions by learning about objects and different object types you will develop a strong understanding of the microstrategy schema and public objects with these microstrategy objects you will enhance and scale your bi and analytics solutions finally you will learn about the administration security and monitoring of your bi solution what you will learn set up the microstrategy intelligence server and client tools create a microstrategy metadata repository and your first project explore the main microstrategy object types and

their dependencies create manipulate and share reportscreate and share dashboardsmanage users and groupswho this book is for this book is for business intelligence professionals or data analysts who want to get started with microstrategy some basic understanding of bi and data analysis will be required to get the most from this book

## **MicroStrategy Quick Start Guide 2018-08-31**

configure ansible and start coding yaml playbooks using the appropriate modules key featurescreate and use ansible playbook to script and organise management tasksbenefit from the ansible community roles and modules to resolve complex and niche taskswrite configuration management code to automate infrastructurebook description configuration management cm tools help administrators reduce their workload ansible is one of the best configuration management tools and can act as an orchestrator for managing other cms this book is the easiest way to learn how to use ansible as an orchestrator and a configuration management tool with this book you will learn how to control and monitor computer and network infrastructures of any size physical or virtual you will begin by learning about the ansible client server architecture to get started you will set up and configure an ansible server you will then go through the major features of ansible playbook and inventory then we will look at ansible systems and network modules you will then use ansible to enable infrastructure automated configuration management followed by best practices for using ansible roles and community modules finally you will explore ansible features such as ansible vault ansible containers and ansible plugins what you will learnimplement playbook yaml scripts and its capacities to simplify day to day taskssetup static and dynamic inventoryuse ansible predefined modules for linux windows networking and virtualisation administrationorganize and configure the host filesystem using storage and files modulesimplement ansible to enable infrastructure automated configuration managementsimplify infrastructure administrationsearch and install new roles and enable them within ansiblesecure your data using ansible vaultwho this book is for this book is targeted at system administrators and network administrators who want to use ansible to automate an infrastructure no knowledge of ansible is required

## **Ansible Quick Start Guide 2018-10-30**

android things is the new android based operating system for the internet of things with this book you will learn the core concepts by running code examples on different peripherals key features no previous knowledge of iot or microcontrollers required hands on with simple code and plenty of examples use kotlin to write simpler and more readable code book description android things is the iot platform made by google based on android it allows us to build smart devices in a simple and convenient way leveraging on the android ecosystem tools and libraries while letting google take care of security updates this book takes you through the basics of iot and smart devices it will help you to interact with common iot device components and learn the underlying protocols for a simple setup we will be using rainbow hat so that we don t need to do any wiring in the first chapter you will learn about the android things platform the design concepts behind it and how it relates to other iot frameworks we will look at the developer kits and learn how to install android things on them by creating a simple project later we will explore the real power of android things learning how to make a ui designing and communicating with companion apps in different ways showcasing a few libraries we will demonstrate libraries and you will see how powerful the android things operating system is what you will learn understand key design concepts of android things and its advantages set up an android things developer kit interact with all the components of rainbow hat understand how peripheral protocols work gpio pwm i2c and spi implement best practices of how to handle iot peripherals with in terms android things develop techniques for building companion apps for your devices who this book is for this book is for developers who have a basic knowledge of android and want to start using the android things developer kit

## **Android Things Quick Start Guide 2018-11-30**

get writing tests and learn to design your own testing framework with selenium webdriver api key featureslearn selenium from the ground updesign your own testing frameworkcreate reusable functionality in your frameworkbook description selenium webdriver is a platform independent api for automating the testing of both browser and mobile applications it is also a core technology in many other browser automation tools apis and frameworks this book will guide you through the webdriver apis that are used in automation tests chapter by chapter we will construct the building blocks of a page object model framework as you learn about the required java and selenium methods and terminology the book starts with an introduction to the same origin policy cross site scripting dangers and the document object model dom moving ahead we ll learn about xpath which allows us to select items on a page and how to design a customized xpath after that we will be creating singleton patterns and drivers then you will learn about synchronization and handling pop up windows you will see how to create a factory for browsers and understand command design patterns applicable to this area at the end of the book we tie all this together by creating a framework and implementing multi browser testing with selenium grid what you will learnunderstand what an xpath is and how to design a customized xpathlearn

how to create a maven project and buildcreate a singleton driverget to grips with jenkins integrationcreate a factory for browsersimplement multi browser testing with selenium gridcreate a sample pop up window and javascript alertreport using extent reportswho this book is for this book is for software testers or developers

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## **Apache Ignite Quick Start Guide 2018-11-30**

click your way to automating business processes with salesforce visual workflow key features create and maintain complex business processes using process builder discover how to debug and deploy flow and process builder use new or existing flows to work with salesforce lightning experience book description salesforce management system is an information system used in crm to automate business processes such as sales and marketing process builder is a visual tool created to automate business processes in salesforce it enables users with no coding expertise to build complex salesforce workflows the book starts with an introduction to process builder focussing on the building blocks of creating processes then you will learn about different applications of process builder for developing streamlined solutions you will learn how to easily automate business processes and tackle complex business scenarios using processes the book explains the workings of the process builder so that you can create reusable processes it also explains how you can migrate existing workflow rules to process builder by the end of the book you will have a clear understanding of how to use flows and process builder to optimize code usage what you will learn develop an application using point and click with the help of process builder bypass processes for specific users understand the concepts of reusable processes handle complex business processes using process builder and keep them clean work with formulae in process builder to minimize the code required create a process with no criteria so as to minimize the amount of rework overcome salesforce s known limitation in terms of referencing picklist values who this book is for this book is for people who want to use process builder to automate their business requirements by clicking not coding a basic understanding of salesforce is required but not extensive programming knowledge

## ***Salesforce Process Builder Quick Start Guide 1996-05-28***

build and deploy intelligent applications for natural language processing with python by using industry standard tools and recently popular methods in deep learning key featuresa no math code driven programmer s guide to text processing and nlpget state of the art results with modern tooling across linguistics text vectors and machine learningfundamentals of nlp methods from spacy gensim scikit learn and pytorchbook description nlp in python is among the most sought after skills among data scientists with code and relevant case studies this book will show how you can use industry grade tools to implement nlp programs capable of learning from relevant data we will explore many modern methods ranging from spacy to word vectors that have reinvented nlp the book takes you from the basics of nlp to building text processing applications we start with an introduction to the basic vocabulary along with a workflow for building nlp applications we use industry grade nlp tools for cleaning and pre processing text

automatic question and answer generation using linguistics text embedding text classifier and building a chatbot with each project you will learn a new concept of nlp you will learn about entity recognition part of speech tagging and dependency parsing for q and a we use text embedding for both clustering documents and making chatbots and then build classifiers using scikit learn we conclude by deploying these models as rest apis with flask by the end you will be confident building nlp applications and know exactly what to look for when approaching new challenges what you will learn understand classical linguistics in using english grammar for automatically generating questions and answers from a free text corpus work with text embedding models for dense number representations of words subwords and characters in the english language for exploring document clustering deep learning in nlp using pytorch with a code driven introduction to pytorch using an nlp project management framework for estimating timelines and organizing your project into stages hack and build a simple chatbot application in 30 minutes deploy an nlp or machine learning application using flask as restful apis who this book is for programmers who wish to build systems that can interpret language exposure to python programming is required familiarity with nlp or machine learning vocabulary will be helpful but not mandatory

## **Natural Language Processing with Python Quick Start Guide 2011**

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## ***The Art of Modern Cake***

networked thermostats fitness monitors and door locks show that the internet of things can and will enable new ways for people to interact with the world around them but designing connected products for consumers brings new challenges beyond conventional software ui and interaction design this book provides experienced ux designers and technologists with a clear and practical roadmap for approaching consumer product strategy and design in this novel market by drawing on the best of current design practice and academic research designing connected products delivers sound advice for working with cross device interactions and the complex ecosystems inherent in iot technology

## **Designing Connected Products**

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