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The Beginner's Guide to Android Game Development Appcelerator Titanium Application Development by Example Beginner's Guide The Ultimate Beginners Guide for App Programming and Development How to be a Web Developer Monkey Game Development Code Gamers Development How to Become A Web Developer Programming Phoenix Xcode 4 IOS Development Mac Application Development by Example Html5 Web Application Development by Example Beginner's Guide Code Gamers Development: Essentials Liferay in Action Unity Ios Game Development Beginners Guide Coding for Kids Unreal Development Kit Game Programming with Unrealscript Start Small, Stay Small PHP and MongoDB Web Development Beginner's Guide Web Development for Beginners JavaScript, A Beginner's Guide, Third Edition HTML5 Development Open Source Starter Guide for IBM I Developers Xna 4.0 Game Development by Example WordPress Development Quick Start Guide Web Developer's Reference Guide Mastering Swift Unity Android Game Development by Example Beginner's Guide Mastering Git HTML5 Game Development by Example: Beginner's Guide GNOME 3 Application Development Beginner's Guide Quick Start Guide to Oracle Fusion Development Server Side development with Node.js and Koa.js Quick Start Guide Android Programming For Beginners: The Ultimate Android App Developer's Guide Frontend Development 101 2024 Drupal 8 Development: Beginner's Guide - Second Edition JavaScript for Beginners Beginning Flutter Kotlin Programming Android LiveCode Mobile Development: Beginner's Guide - Second Edition

The Beginner's Guide to Android Game Development

2014

android game development made easy if you ve always wanted to make android games but didn t know where to start this book is for you whether you are an absolute beginner with no programming experience or an experienced java developer wanting to get started with game development this comprehensive book will help you accomplish your goals and teach you how to build your own games from scratch no game engines needed in this beginner friendly guide you will find focused step by step approaches designed to help you learn and practice one fundamental concept at a time you will study java and write object oriented applications you will experiment with the building blocks of android and create fun interactive 2d games with touch controls you will even learn how to integrate social features such as a global leaderboard and publish your game to be shared with the billion android users across the world this book provides access to an extensive library of sample java and android game projects via its companion website so that you can continue learning on your own and grow as a game programmer with this up to date guide in your hand you will be able to successfully navigate common pitfalls and get up and running with your own projects in no time tested on android lollipop all the code in the book has been tested on the android lollipop sdk 5 0 and is available under the open source mit license at the book s companion site

table of contents	unit 1 java
basics	chapter 1 the fundamentals of programming
chapter 2 beginning java	chapter 3 designing better objects
unit 2 java game development	chapter 4 laying the foundations
chapter 5 keeping it simple	chapter 6 the next level
unit 3 android game development	chapter 7 beginning android development
chapter 8 the android game framework	chapter 9 building the game
unit 4 finishing touches	chapter 10 releasing your game
chapter 11 continuing the journey	

Appcelerator Titanium Application Development by Example Beginner's Guide

2013-04-24

appcelerator titanium application development by example beginner s guide is an example driven tour of the language that guides you through all the stages of app design the style is relaxed and friendly whilst remaining concise and structured if you are new to this technology or curious about the possibilities of appcelerator titanium then this book is for you if you are a web developer who is looking for a way to craft cross platform apps then this book and the titanium language is the choice for you

The Ultimate Beginners Guide for App Programming and Development

2015-07-13

your ultimate 101 app development guide made easy do you have an idea that you want to make an app have you always wanted what was needed to make an app are you looking for a simple guide to help get your idea into the hands of customers when you download the ultimate beginners

guide for app programming and development you will see your dreams start to come into fruition you will discover everything you need to know about making an amazing app what you will learn in this book within this book s pages you ll find the answers to these questions and more just some of the questions and topics covered include an overview of mobile app development what do you need how much does it cost to make an app building your very first app app platforms and much much more

How to be a Web Developer

2023-10-03

this complete beginner s guide is for anyone interested in becoming a web developer aimed at those without any previous experience this book provides an overview of the key principles of modern web development you ll gain insight into the key facets of javascript html and css as well as the difference between front end back end and full stack development you ll also be introduced to popular tools and frameworks such as react angular graphql and node js and gain an understanding of the role of a web developer what it entails how to secure your first role and how to survive your first week in the job moreover how to be a developer will take you through the steps of building your first web application allowing you to apply the principles you ve learned in a practical way filled with additional information and resources this book will give you the knowledge and tools needed to start your journey to becoming a professional web developer what you will learn master the principles of javascript html css and ux design utilize tools and frameworks like react angular and graphql understand what it means to be a web developer and what it entails develop key soft skills such as teamwork and project management gain practical knowledge that will help you get started as a web developer who this book is for complete beginners without any previous knowledge or experience who are interested in web development

Monkey Game Development

2012-01-01

the first two chapters will provide you with grounding in monkey in each subsequent chapter you will create a complete game deployable to either ios android html5 flash osx windows and xna the last chapter will show you how to monetize the games so you can be commercially successful in the app development world do you want to quickly create games deployable to all the major desktop and mobile platforms if so look no further you will learn how to utilize the highly versatile monkey compiler to create 2d games deployable almost anywhere no game development or programming experience is required

Code Gamers Development

2022-09-25

are you a beginner who d like to know how to program video games would you like to get ahold of simple effective and compatible steps that will enable you to be an excellent problem solver while game programming do you want to start game coding without worrying if you re smart enough to get it right if your answer is yes to any of these questions you ve got to read this book research shows there are over 3.2 billion gamers

worldwide furthermore recent forecasts have predicted that the gaming industry will be worth a whopping 268 billion by 2025 not only does this show that there will always be a need for new game developers but it proves that now is the perfect time to get started with establishing yourself as a developer a e colonna is an avid gamer and a self taught game developer who is ready to give you a smooth introduction to video game development through this comprehensive guide he will teach you the different types of game engines and show you how to code your own game using the c programming language after nine weeks you re guaranteed to know the basic coding concepts you ll be ready to create your first game using c and the unity engine inside code gamers development essentials you ll discover a comprehensive introduction to gaming the languages game engines and what you ll be using to develop your games a step by step and easy guide to installing the best software and how you can use it to create a new project even if you re a beginner how to create compile and work in scripts using compelling techniques that every good game developer knows and lives by helloworld and c template structures that you can start using immediately to create interactivity between classes expressions and the practical methods that are essential to your coding career an extensive three part guide to building successful games which includes creating the perfect scene using the best game mechanics and including a ui and essential final touches gamers worldwide are hungry for what they ve been yearning to bring to life with this powerful book you ll stop procrastinating making mistakes or doubting your capabilities are you ready to get everyone playing then scroll up and hit the add to cart button now and start reading code gamers development essentials now

How to Become A Web Developer

2020-02-03

how to become a developer a field guide learn what it takes to become a developer and how you can become one no matter your age or background you can become a developer this book is for those who are considering learning programming as a career or even to be more familiar with the lingo as an advantage at work there are a lot of articles books and online courses out there but too often they make assumptions about what you already know they start in the middle instead of at the beginning this book is a linear path to going from where you are now to becoming a web developer in this book we cover the fundamentals more importantly we talk about why the are the fundamentals for every topic covered we talk about how it fits into the larger picture of web development by the end of this book you will be able to make an educated decision about your future and understand the steps and commitment it will take to get there why become a developer pay in the us according to stackoverflow s 2019 survey the avg reported salary for a developer is 100k opportunities according to the bureau of labor statistics computer and it occupations are the fastest growing of all us occupations accessibility all you need is a computer and internet connection to teach yourself the required skills what you ll learn you re not buying just a book you re buying a field guide with over 50 exercises to help you learn and understand the material html css and javascript we spend a chapter on each of these core languages you will become comfortable with each and understand why they are so important d104 editor devtools and terminal these three tools are used daily by all developers you will become well versed in how to use them and why they are so helpful popular programming

languages there are hundreds of programming languages out there we focus on the top 10 you ll learn about what languages you should focus on for specific roles fields this discussion helps you narrow in your interest git and github you will become familiar with the general git github workflow more importantly you will understand how these technologies work and in doing so get a leg up on many of your peers most beginner programmers don t understand what makes git so special you will frontend vs backend in the last 5 years the most significant split in web development is between the backend and frontend we investigate why this happened the difference between the two and how this will impact your next steps field guide we have created an 11x17 pdf field guide showing you where we ve gone and what you should focus on after the completion of this book faqhow long is the book the book has 9 chapters totaling 320 pages with over 50 exercises we made the exercises fun and very easy to follow we use a lot of screenshots with clear directions additionally all the exercises are fun you won t see any hello world or foo bar exercises here do i have to have prior development experience nope this book is for beginners if you do have experience with html css etc there is still a lot for you to learn from this book

Programming Phoenix

2016-04-20

don t accept the compromise between fast and beautiful you can have it all phoenix creator chris mccord elixir creator jose valim and award winning author bruce tate walk you through building an application that s fast and reliable at every step you ll learn from the phoenix creators not just what to do but why packed with insider insights this definitive guide will be your constant companion in your journey from phoenix novice to expert as you build the next generation of web applications phoenix is the long awaited web framework based on elixir the highly concurrent language that combines a beautiful syntax with rich metaprogramming the authors who developed the earliest production phoenix applications will show you how to create code that s easier to write test understand and maintain the best way to learn phoenix is to code and you ll get to attack some interesting problems start working with controllers views and templates within the first few pages build an in memory repository and then back it with an ecto database layer learn to use change sets and constraints that keep readers informed and your database integrity intact craft your own interactive application based on the channels api for the real time high performance applications that this ecosystem made famous write your own authentication components called plugs and even learn to use the otp layer for monitored reliable services organize your code with umbrella projects so you can keep your applications modular and easy to maintain this is a book by developers and for developers and we know how to help you ramp up quickly any book can tell you what to do when you ve finished this one you ll also know why to do it what you need to work through this book you will need a computer capable of running erlang 17 or better elixir 1.1 or better phoenix 1.0 or better and ecto 1.0 or better a rudimentary knowledge of elixir is also highly recommended

Xcode 4 IOS Development

2011

this step by step book guides you through the process of creating awesome iphone apps using xcode 4 as a beginner s guide it focuses on getting you through all the major learning points in a smooth logical order while showing you how to avoid some common pitfalls if you want to learn how to build iphone applications that compete with the rest and make your mark within the iphone industry this book is for you you should have some basic programming experience with objective c and a good understanding of oop as well as some knowledge of database design no knowledge of xcode 4 is required

Mac Application Development by Example

2012-01-01

this book is a beginners guide that teaches the topic using a learn by example method this book is for people who are programming beginners and have a great idea for a mac os x app and need to get started

Html5 Web Application Development by Example Beginner's Guide

2013-01-01

the best way to learn anything is by doing the author uses a friendly tone and fun examples to ensure that you learn the basics of application development once you have read this book you should have the necessary skills to build your own applications if you have no experience but want to learn how to create applications in html5 this book is the only help you ll need using practical examples html5 application development by example will develop your knowledge and confidence in application development

Code Gamers Development: Essentials

2022-11-28

are you a beginner who d like to know how to program video games would you like to get ahold of simple effective and compatible steps that will enable you to be an excellent problem solver while game programming if your answer is yes to any of these questions you ve got to listen to this audiobook recent forecasts have predicted that the gaming industry will be worth a whopping 268 billion by 2025 this proves that now is the perfect time to get started with establishing yourself as a developer a e colonna is an avid gamer and a self taught game developer who is ready to give you a smooth introduction to video game development after nine weeks you re guaranteed to know the basic coding concepts you ll be ready to create your first game using c and the unity engine inside code gamers development essentials you ll discover a comprehensive introduction to gaming the languages game engines and what you ll be using to develop your games a step by step and easy guide to installing the best software and how you can use it to create a new project even if you re a beginner how to create compile and work in scripts using compelling techniques that every good game developer knows and lives by helloworld and c template structures that you can start using immediately to create interactivity between classes expressions and the practical methods that are essential to your coding career an extensive

three part guide to building successful games which includes creating the perfect scene using the best game mechanics including a ui and essential final touches gamers worldwide are hungry for what they ve been yearning to bring to life are you ready to get everyone playing

Liferay in Action

2011-09-19

summary liferay in action is a comprehensive and authoritative guide to building portals on the liferay 6 platform fully supported and authorized by liferay this book guides you smoothly from your first exposure to liferay through the crucial day to day tasks of building and maintaining an enterprise portal that works well within your existing it infrastructure about the technology a portal is a website built around a collection of components that request display and share information liferay portal 6 an enterprise ready development platform makes it a snap to build portals that integrate with your existing backend systems and provide a rich interactive user experience because liferay uses standard java and javascript along with built in soap and json support for web services developers can be productive immediately and since it s available in both a free open source version as well as a fully supported commercial edition it s an affordable solution for almost any business or organization about the book liferay in action is the official guide to building liferay portal applications using java and javascript if you ve never used liferay before don t worry this book starts with the basics setting up your development environment and creating a working portal then it builds on that foundation to help you discover social features tagging ratings and more you ll also explore the portlet 2.0 api and learn to create custom themes and reusable templates experienced developers will learn how to use new liferay apis to build social and collaborative sites use the message bus and workflow implement indexing and search and more this book was developed in close collaboration with liferay engineers so it answers the right questions and answers them in depth no experience with liferay or the portlets api is required but basic knowledge of java and web technology is assumed purchase of the print book comes with an offer of a free pdf epub and kindle ebook from manning also available is all code from the book what s inside complete coverage of liferay portal 6 covers both the commercial and open source versions custom portlet development using the portlet 2.0 spec liferay s social network api add functionality with hooks and ext plugins table of contents part 1 working with liferay and portlets the liferay difference getting started with the liferay development platform part 2 writing applications on liferay s platform a data driven portlet made easy mvc the liferay way designing your site with themes and layout templates making your site social enabling user collaboration part 3 customizing liferay hooks extending liferay effectively a tour of liferay apis

Unity Ios Game Development Beginners Guide

2012

this step by step book guides you through the process of using unity to create monetized ios games it will get you through all the major learning points in a smooth logical order you will also learn how to avoid some common pitfalls this book is for developers and designers who

want to learn the process of building commercial game applications using unity it is intended for novices through to intermediate developers of all types regardless of their skill level with unity this book is packed with clear instructions and careful explanations for creating a powerful social networking site using drupal 7 with each chapter you add new features and content until your social network is ready to be released to the internet where it can grow by the end of this book you will have a powerful social network which you can either choose to model on the case study or create to your own unique design this book is aimed at anyone looking to create their own social networking website including businesses building a social network around a product or service can improve your company profile and increase customer loyalty while an internal social network gives you employees a place to keep resources discuss ideas raise concerns and keep up to date on company policies hobbyists create a community around your hobbies and interests create a local or distributed user group organizations and charities raise your profile promote your events services and fundraisers and get help from the community in organizing them families for large families based across the country or across the globe keep up to date with everyone and let everyone know what you are up to you don't need any experience of drupal or php to use this book if you are a drupal user you will find this book a great way to rapidly tailor an existing installation into a socially orientated website

Coding for Kids

2022-02-09

decode the mystery of coding take your 1st step into the blockchain revolution are you interested in coding but don't know where to start if yes this bundle is just for you author elliot davis solves the frustration for beginners with a guided walkthrough of python programming and blockchain development through games and activities in this 2 in 1 book compilation written so readers can gradually grasp concepts step by step in a simple and easy to understand guide with lines of code included book 1 coding for beginners python python is the world's most popular coding language not only for software developers but also for scientists and even kids python should be the 1st programming language you learn however why python whether you are an experienced programmer or a beginner in the programming world python's friendly syntax empowers writing code with the simplest grammar which allows you to concentrate on programming principles a huge plus for beginners the book's objective is straightforward to serve as an excellent resource for learning python and becoming familiar with its numerous uses you will learn why is coding important and what is python more about basic python programming python functions and file handling coding different games using python coding a management system using python projects to do book 2 coding for beginners blockchain development what exactly is blockchain why does everyone from technical experts to business tycoons to philanthropists believe it is a paradigm shifting technology that will have the same impact on society as the internet elliot davis answers these questions in this easy to digest introduction to one of the most significant inventions of recent times learn about bitcoin's history the blockchain and the buying selling and mining of bitcoin what is a blockchain and why is it so important to utilize blockchain technology this book provides answers to these and other questions discover notable blockchain platforms smart contracts and

other critical aspects of blockchain and their roles in the evolving cyber economy what you will discover what is the blockchain what is its purpose of it and what problem does it solve why is there so much buzz about blockchain technology and its potential how do the blockchain s many components function and interact what are the reasons for limitations and what has been done to overcome them what does it take to become a blockchain developer tokens and ether wallets blockchain and python have become significant buzzwords in the world of technology finance and security and you can now make sense of it with the aid of this helpful book bundle so what is there to wait for click on the buy now button to get your hands on this amazing guide on blockchain and python get on the way to becoming a coding expert

Unreal Development Kit Game Programming with Unrealscript

2011-12-15

this is a practical hands on book with clear instructions and lot of code examples it takes a simple approach guiding you through different architectural topics using realistic sample projects

Start Small, Stay Small

2010

start small stay small is a step by step guide to launching a self funded startup if you re a desktop mobile or web developer this book is your blueprint to getting your startup off the ground with no outside investment this book intentionally avoids topics restricted to venture backed startups such as honing your investment pitch securing funding and figuring out how to use the piles of cash investors keep placing in your lap this book assumes you don t have 6m of investor funds sitting in your bank account you re not going to relocate to the handful of startup hubs in the world you re not going to work 70 hour weeks for low pay with the hope of someday making millions from stock options there s nothing wrong with pursuing venture funding and attempting to grow fast like amazon google twitter and facebook it just so happened that most people are not in a place to do this start small stay small also focuses on the single most important element of a startup that most developers avoid marketing there are many great resources for learning how to write code organize source control or connect to a database this book does not cover the technical aspects developers already know or can learn elsewhere it focuses on finding your idea testing it before you build and getting it into the hands of your customers

PHP and MongoDB Web Development Beginner's Guide

2011-11-25

annotation with the rise of 2 0 the need for a highly scalable database capable of storing diverse user generated content is increasing mongodb an open source non relational database has stepped up to meet this demand and is being used in some of the most popular websites in the world mongodb is one of the nosql databases which is gaining popularity for developing php 2 0 applications php and mongodb development

beginners guide is a fast paced hands on guide to get started with web application development using php and mongodb the book follows a code first explain later approach using practical examples in php to demonstrate unique features of mongodb it does not overwhelm you with information or starve you of it but gives you enough to get a solid practical grasp on the concepts the book starts by introducing the underlying concepts of mongodb each chapter contains practical examples in php that teach specific features of the database the book teaches you to build a blogging application handle user sessions and authentication and perform aggregation with mapreduce you will learn unique mongodb features and solve interesting problems like real time analytics location aware web apps etc you will be guided to use mongodb alongside mysql to build a diverse data back end with its concise coverage of concepts and numerous practical examples php and mongodb development beginners guide is the right choice for the php developer to get started with learning mongodb

Web Development for Beginners

2020-06-27

the book you were waiting for to learn how to develop a website 100 beginners centered how to create your web pages with html how to format your pages with css how to customize your website with javascript so don't wait any longer and get this comprehensive guide to start developing your website now

JavaScript, A Beginner's Guide, Third Edition

2009-11-19

essential skills made easy create dynamic pages complete with special effects using today's leading development language javascript a beginner's guide third edition gives you step by step coverage of the fundamentals including variables functions operators event handlers objects arrays strings forms and frames you'll also learn about more advanced techniques including debugging and security this hands on guide explains how javascript works with xhtml transitional and covers the new features available in javascript get started using javascript right away with help from this fast paced tutorial designed for easy learning key skills concepts chapter opening lists of specific skills covered in the chapter ask the expert q a sections filled with bonus information and helpful tips try this hands on exercises that show you how to apply your skills notes extra information related to the topic being covered tips helpful reminders or alternate ways of doing things self tests end of chapter reviews to test your knowledge annotated syntax example code with commentary that describes the programming techniques being illustrated

HTML5 Development

2016-01-20

html5 is a foundational skill for almost all work online whether you are learning to program developing and maintaining a web site or just creating digital friendly content you need to know html5 html5 development the beginning beginner's guide is the perfect book to help

you learn the foundations of html5 even if you ve never written a line of code before author jason pfaff will take you through the basics as you develop web pages and other digital content written in plain english without all the jargon found in other development books you ll be coding html5 in no time with html5 development the beginning beginner s guide about the beginning beginner s series this beginning beginner s series of books was born out of frustration most beginners books on web and mobile development are not designed for true beginners often in beginners books the language is over complicated and laden with jargon the books assume too much prior knowledge or experience in the end many readers new to programming become frustrated and just give up the reality is that programming is completely approachable and even fun to learn if taught correctly that s exactly what the beginning beginners guide series aims to do help true beginners learn to code and make learning fun this series of programming books is for you if you ve never written a line of code before or if you ve tried to learn from other books unsuccessfully you can learn to code well you don t have to be mathematically oriented or uber intelligent learning to code won t always be easy but it is doable if you can manipulate an excel spreadsheet you can learn programming

Open Source Starter Guide for IBM I Developers

2017-06

this book provides a friendly practical introduction to open source development options for programmers who build applications to run on ibm i computers the book will help developers get started using open source giving plenty of specific examples the author dispenses guidance to help ibm i developers get into open source in a strategic way for example helping them to assess and evaluate the tools and platforms based on criteria such as their business needs capabilities and flexibility of the open source technologies and career development considerations readers will take away a clear understanding of open source on ibm i platforms and tools how they fit in with ibm i app development and the next steps they must take in order to start developing with open source technologies

Xna 4.0 Game Development by Example

2010-09-24

create your own exciting games with microsoft xna 4 0

WordPress Development Quick Start Guide

2018-10-31

learn core wordpress concepts and components to create modern wordpress based solutions key features learn the foundations of wordpress development and its hook based architecture choose the right components for any development task build flexible solutions that works with existing plugins and themes book description wordpress is the most used cms in the world and is the ideal way to share your knowledge with a large audience or build a profitable business getting started with wordpress development has often been a challenge for novice developers and this book will help you find your way this book explains the

components used in wordpress development when and where to use them and why you should be using each component in specific scenarios you begin by learning the basic development setup and coding standards of wordpress then you move into the most important aspects of the theme and plugin development process here you will also learn how themes and plugins fit into the website while learning about a range of techniques for extending themes and plugins with the basics covered we explore many of the apis provided by wordpress and how we can leverage them to build rapid solutions next we move on to look at the techniques for capturing processing and displaying user data when integrating third party components into the site design finally you will learn how to test and deploy your work with secure and maintainable code while providing the best performance for end users what you will learn explore the role of themes plugins and built in features in development adapt to built in modules and built in database structures write code for wordpress s hook based architecture build customize and integrate wordpress plugin extend themes with custom design templates capture and process data with built in features and custom forms improve usability with ajax and third party components manage non functional aspects such as security performance and migration who this book is for this book is for web developers and site owners who want to build custom websites with wordpress basic knowledge of php javascript html and css is required to get most out of this book

Web Developer's Reference Guide

2016-03-28

a one stop guide to the essentials of web development including popular frameworks such as jquery bootstrap angularjs and node js about this book understand the essential elements of html css and javascript including how and when to use them walk through three of the best and most popular web development frameworks jquery bootstrap and angularjs references for any function you will need in your day to day web development who this book is for this book is perfect for beginners but more advanced web developers will also benefit laid out so you can refer to as much or as little as you need to with this book you can exhaustively explore essential concepts for modern web developers what you will learn explore detailed explanations of all the major html elements and attributes illustrated with examples take a deep dive into css properties and functions and master their usage find clear concise descriptions of javascript syntax and expressions recognize various javascript design patterns and learn the basics of javascript object orientated programming implement the latest ecma script 6 for client side scripting in your web applications discover new ways to develop your website s front end quickly and easily using bootstrap write javascript extensively using jquery javascript s feature rich library delve into the key node js modules used in javascript server side programming access angularjs s important modules controllers directives and services quickly in detail this comprehensive reference guide takes you through each topic in web development and highlights the most popular and important elements of each area starting with html you will learn key elements and attributes and how they relate to each other next you will explore css pseudo classes and pseudo elements followed by css properties and functions this will introduce you to many powerful and new selectors you will then move on to javascript this section will not just introduce functions but will provide you with an entire reference for the language and paradigms you will discover more about three of the

most popular frameworks today bootstrap which builds on css jquery which builds on javascript and angularjs which also builds on javascript finally you will take a walk through node js which is a server side framework that allows you to write programs in javascript style and approach this book is an easy to follow comprehensive reference guide each topic function or element is listed methodically along with parameters return values and descriptions examples are also included to help you put the concepts to use quickly in the real world

Mastering Swift

2022

if you want to become an ios developer you have made an excellent choice with this book swift holds a significant position in the ios industry because of the long list of features it serves it is user friendly has great community support and offers a greater extent of customization as a result we can observe a sharp increase in the market demand for developing apple mobile applications and with that companies search for smart developers with the right skill set mastering swift introduces apple s excellent swift standard library style and incorporates usage feedback across multiple swift projects however it should be regarded as a living changeable document and the basis upon which the programming language is implemented before going further into the details of the swift programming language the book briefly explains the basic information about the language it is a high level language created to develop multifaceted ios applications that cater to diverse needs of different social and business domains it is meant to develop high end apps with multiple complexities but since it is very close to objective c it is easy to code and understand this feature also makes it incredibly friendly to beginners moreover it is equally compatible with the iphone the ipad apple watch macbook and apple tv and it can be applied to develop equally efficient and scalable apps for them this book in the mastering series encircles all the essential aspects of swift and explores why this programming language is the future for ios app development different from other languages it requires fewer lines to activate any feature this paves the way for a shorter development cycle and saves a lot of precious resources further as one of the most reliable ios programming languages it supports dynamic libraries that indicate executable bits of code that you can link to an application because of such support swift apps can interoperate with the newest version of the language to make the app irreplaceable swift is a language that was not designed but deliberately made open source so as to invite community input allowing the product to grow and to mature over the years this could possibly be the most crucial aspect of swift as people become more aware of its potential to be used in servers web frameworks were more willing to support the demand owing to its popularity and significance its adoption rate in apple s rivals remains very high whether you are a beginner or an advanced learner if you are planning for ios app development through swift this book can help with the high domain expertise and experienced resources without a doubt the developers that create native apps are not going to abandon swift anytime soon however it seems like something must evolve for it to keep growing constantly we believe that swift is indeed the future for ios app developers and if you are convinced and want to start learning the programming language right away then this book is what you re looking for learn more about our other mastering titles at routledge.com

mastering computer science book series mcs

Unity Android Game Development by Example Beginner's Guide

2013-12-20

unity android game development by example beginner s guide consists of different game application examples no prior experience with programming android or unity is required you will learn everything from scratch and will have an organized flow of information specifically designed for complete beginners to unity great for developers new to unity android or both this book will walk you through everything you need to know about game development for the android mobile platform no experience with programming android or unity is required most of the assets used in each chapter project are provided with the book but it is assumed that you have some access to basic image and model creation software you will also need access to an android powered device

Mastering Git

2022

mastering git a beginner s guide introduces developers of all ages to the wonderful and useful world of git as far as software development is considered the advent of git has truly proven to be a milestone if you are a software developer you have probably already heard of git its importance and functionality in the world of coding merits very high praise for a variety of reasons computers now have become very amenable machines you can remove a significant section of the text from your work accidentally but there is no need to panic simply use the undo option and you re good this however was not the case in the early days of development back then developers did not have access to any such technology and it was only one person who used to own the master copy of a work this person would divide the code into specific parts which would subsequently be divided between developers who would work on their part and make their completed submissions independent of each other this was followed by a standard check after which the old version was completely replaced by the new version this was a very tedious process unless someone had been very proactive with making copies of the code the previous versions of a file were often effectively lost thankfully a significant breakthrough came in 1972 when developer marc rockkind invented the source code control system sccs which was the very first form of version control system vcs it was limited in terms of its functionality and could allow only one person to work on it at a time while concurrent management had to be handled using locks but we have come a long way since then today git is the single most used vcs out there its influence on coding and development in particular the innovative use of branches in order to facilitate collaboration for projects cannot be over emphasized version control has become an indispensable part of our lives and being familiar with the functioning of git is something employers deem highly important mastering git will prove to be of tremendous help to developers of all spheres in learning git and version control this book offers information on a wide array of subjects pertaining to git and even briefly touches upon its history advantages and disadvantages mastering git also offers tips on installation and different elements involved in its functioning such as

repositories remotes aliases tagging and branches popular services and hosts for such git projects as github gitlab and bitbucket are also discussed in detail this book will prove to be a handy guide for both newbie learners and trained professionals learn more about our other mastering titles at routledge.com/mastering-computer-science-book-series-mcs

HTML5 Game Development by Example: Beginner's Guide

2015-06-26

html5 is a markup language used to structure and present content for the world wide and is a core technology of the internet it is supported across different platforms and is also supported by various browsers its innovative features such as canvas audio and video elements make it an excellent game building tool html5 game development by example beginner's guide second edition is a step by step tutorial that will help you create several games from scratch with useful examples starting with an introduction to html5 the chapters of this book help you gain a better understanding of the various concepts and features of html5 by the end of the book you ll have the knowledge skills and level of understanding you need to efficiently develop games over the network using html5

GNOME 3 Application Development Beginner's Guide

2013

this book is a step by step guide with ready to run codes to guide you in developing applications with gnome if you have programming skill either in linux or other operating systems and want to have gnome 3 as one of your deployment targets then this book is for you this book is also for commercial software developers or an open source software hacker the reader needs to be familiar with vala and javascript before starting to develop gtk and clutter applications

Quick Start Guide to Oracle Fusion Development

2010-09-05

get started with oracle fusion development written by a group product manager at oracle this oracle press guide gets you up and running quickly with your first oracle fusion applications quick start guide to oracle fusion development provides only the essential information you need to build applications in a matter of hours rapidly learn the building blocks and functionality you ll use most of the time the progression of topics closely matches the application building process taking you through a typical developer scenario from start to completion quick start guide to oracle fusion development features concise and friendly format providing the essentials needed to start building applications right away chapters that build on each other to illustrate a typical development scenario from start to finish unique author insights gained from hours of one on one meetings with customers and work in oracle s usability labs the perfect entry point to oracle fusion development introduction to fusion and the fusion technologies introduction to jdeveloper and oracle adf finding your way around

jdeveloper building business services introducing adf business components the role of the entity a view of your data the view object the application module implementing business service validation more view object features building the user interface introducing adf face rich client adf model building typical adf pages building application flow menus toolbars and buttons advanced ui techniques data visualization and other rich ui components application look and feel common coding patterns common business service coding examples common view coding examples

Server Side development with Node.js and Koa.js Quick Start Guide

2018-11-30

every developer wants to build modular and scalable web applications modern versions of the javascript language have made this possible in node js and koa is a node js framework that makes it easy this book is the ideal introduction for javascript developers who want to create scalable serverside applications using node js and koa js

Android Programming For Beginners: The Ultimate Android App Developer's Guide

2015-02-23

mobile application development is now the hottest trend in the programming world in this book you will learn android programming basics

Frontend Development 101 2024

2024-04-09

embark on a journey through the ever evolving realm of frontend web development with frontend development 101 2024 javascript typescript and react 18 written by rishi gujadhur this comprehensive guide is tailored to both seasoned developers and newcomers alike dive into the foundational elements of the internet from dns mechanics to hosting environments before mastering essential technologies like html css and javascript along the way explore cutting edge tools such as typescript and react 18 gaining insights into asynchronous javascript and crafting elegant user interfaces in this dynamic universe of frontend development adaptability and continuous learning are key let this book be your compass guiding you through the currents of change with practical skills and a mindset of exploration whether you re embarking on personal projects professional endeavors or intergalactic adventures let frontend development 101 2024 lead you to new horizons and boundless possibilities bon voyage fellow explorer rishi gujadhur

Drupal 8 Development: Beginner's Guide - Second Edition

2016-06-30

develop your programming skills by creating engaging websites using

drupal 8 about this book explore the new features of drupal 8 through practical and interesting examples while building a fully functional recipe sharing website learn about web content management multi media integration and the newly introduced native web services in drupal 8 a hands on example driven guide to developing drupal websites that covers everything from site building theme development creating custom modules as well as the development environment who this book is for if you are a developer who wants to use drupal to enhance your website project and web application to manage content this book is for you whether you are new to drupal or an experienced web developer you will be able to master both basic configuration and advanced module development in drupal through this book what you will learn set up your drupal development environment brush up on your understanding of the concepts of object oriented programming module development and test driven development install and configure drupal add new content type and work through lot of dummy content to create listing pages using views enhance the content author's user experience and custom block find out about field type api and explore custom theme development manage various media types in drupal for your content rich website in detail drupal is one of the most popular platforms with which to develop websites with more and more organizations looking to build engaging digital experience for their stakeholders the drupal content management system offers a mobile first platform with native support for integrations better performance and scalability the new version brings significant changes to its module development and theme creation techniques improving performance and refining the development experience this book will help you develop your own website using drupal 8 in a step by step manner you'll start off by setting up your development environment enabling you to begin writing custom code for a drupal powered website through phpstorm you will learn about configuration management and creating custom content types before exploring the html5 features included with drupal 8 you will then get familiar with drupal 8's mobile first features explore the built in wysiwyg and in line editing capabilities of drupal 8 and enhance the overall authoring experience later you will create and enhance a media entity lightbox module before taking an in depth look at the views module we then cover some advanced search concepts and walk you through the installation and integration of the java based apache solr search engine finally you will explore and configure the built in support for rest and extend its support by installing the restful module by the end of the book you will have created a recipe sharing website while gaining a solid understanding of development best practices for drupal 8 style and approach each chapter provides examples in a sequential manner from basic to advanced and each example is explained using easy to understand language and a step by step approach this programming experience will enable you to create a wide range of content authoring as well as end user experience

JavaScript for Beginners

2021-05-03

would you want to become a top notched programmer in no time are you worried about technical complexity or do you fantasize about building your own site page if you answered yes you need to get familiar with a few programming languages and javascript is possibly the main ones this manual covers all you require learning javascript quick so you can invest less energy learning and additional time doing it speeds you

through every the essential understanding you need to know to make learning javascript fast and simple he incorporates a lot of code models with full clarifications of how to use it although learning code can appear to be long and troublesome with this guide you will learn quickly to code expertly most present day sites nowadays use javascript and all programs incorporate javascript translators this makes it perhaps the main programming language today and one advancement each web developer should think about this book gives a complete depiction of the essential javascript language and brings new sections reporting worker side jquery and javascript prescribed for software engineers who need to get familiar with the programming language and for javascript developers who need to widen their insight and expert the language this is the finished and authoritative javascript software engineer s guide and instructional manual regardless of whether you have no clue about how javascript functions this is the correct guide for you you will rapidly gain proficiency with all the javascript mysteries and functions here is a preview of what to expect in this book basic program basics of javascript features of javascript what is javascript used for what make javascript interesting languages over javascript beginning with javascript pros of javascript cons of javascript choose the privilege ide strings ways to make string in javascript javascript string method sample applications object data types variables what are javascript cookies how cookies works what is javascript variable illustration of javascript variable javascript data type how to make a cookies in javascript what is array depiction regular activities accessing the array components javascript boolean javascript dom javascript number javascript loop javascript event and many more this is just a few of what is contained in this user manual and you can download free with kindle unlimitedso what are you waiting for scroll up and click the orange buy now with 1 click button on the top right corner and download now you won t regret you did see you inside

Beginning Flutter

2019-10-08

build your first app in flutter no experience necessary beginning flutter a hands on guide to app development is the essential resource for both experienced and novice developers interested in getting started with flutter the powerful new mobile software development kit with flutter you can quickly and easily develop beautiful powerful apps for both android and ios without the need to learn multiple programming languages or juggle more than one code base this book walks you through the process step by step in flutter you ll be working with dart the programming language of choice for top app developers even if you re just starting out in your development career you can learn dart quickly eliminating the barrier to entry for building apps this is a more efficient way to develop and maintain cross platform mobile apps and this book makes the process even easier with a teach by example approach focus on providing quality content by eliminating the need to switch between multiple coding languages learn the ins and outs of flutter including all the frameworks widgets and tools available to developers accelerate your app development pace keeping all the code for your cross platform app in a single code base leapfrog barriers to entry to the mobile software market creating your first app with no experience necessary the flutter community is growing rapidly and transforming the way android and ios apps get made beginning flutter allows you to get on

board with the latest app development technology giving your mobile development career a big head start

Kotlin Programming

2019-05-24

kotlin programming for beginners take your first step towards a career in android app development with this introduction to kotlin one of the most in demand programming language of android designed for beginners this kotlin tutorial book will provide you with a basic foundation in syntax which is the first step towards becoming a successful android developer you ll learn how kotlin make decisions and how kotlin keeps track of information through variables and data types you ll learn to create conditional statements functions and loops to process information and solve coding problems these are fundamental programming skills and mastering them is a must for all aspiring programmers what you will learn in this book overview basic syntax variables control flow operators decision making class objects inheritance access modifier data classes generics delegation functions exception handling much much more

Android

2016-06-18

learn to program android apps in less than 24 hours this book android programming android app development teaches you everything you need to become an android app developer from scratch this book explains how you can get started with android app programming by explaining the system software requirements creating the environment for java android studio android sdk manager most importantly this book guides you in learning your first android app development want to learn an exciting android app want to learn the history of android want to learn the advantages of android programming want to learn the different between android apps other os apps want to learn the different versions of android want to learn the important skills you need to develop an android app want to know the career options in android programming this book has answers for all your questions what you ll learn from this book chapter 1 introduction chapter 2 choosing app development as a career option chapter 3 history of android app development chapter 4 advantages of android programming chapter 5 android apps vs other os apps chapter 6 different versions in android chapter 7 the skills you need to develop an android app chapter 8 getting started system software requirements how to set java environment how to set android studio chapter 9 let s build your first android app r java string xml learn about manifest xml learn about layouts learn about databases chapter 10 how to publish your android app chapter 11 rooting android app chapter 12 how to use your mobile as avd chapter 13 why should you become an android developer chapter 14 conclusion future of android app development this book s been prepared for the beginners to help them understand basic android programming after completing this book from start to end you will find yourself at a moderate level of expertise in android programming from where you can take yourself to next levels get started today learn to develop your first android app we teach you not just to develop an app but also take you through the step by step guide of publishing your android app in google playstore

LiveCode Mobile Development: Beginner's Guide - Second Edition

2015-05-29

the ideal reader for this book would be someone who already knows livecode is interested in creating mobile apps and wants to save the many hours it took for me to track down all of the information on how to get started chapter 1 livecode fundamentals will help those of you who know programming but are not familiar with livecode the knowledge you ve acquired should be enough for you to benefit from the remainder of the book

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